- Multimedia designer is a person who designs multimedia software by combining text, graphics, animation, audio and video.
- Software engineer is a person who has the complex job is to protect information and information systems from unauthorized access, modification, recording and destruction.
- Software is a set of instructions that tells a computer what to do and how to do.
- System software is a collection of programs which makes the use of computer hardware easier.
- Operating system is system software that is responsible for the management and coordination of all the activities performed by the computer.
- Application software is a program that is designed for the computer users such as writing letter, creating presentation or managing a database.
- Freeware software is software that is given away free of charge by the source code that shows users to study, change and improve it.
- Shareware is a type of software that is distributed free of cost for a limited period, usually one or two months.
- Proprietary software gives user to use an unlimited period of time.

EXERCISES

Q1. Select the best answer for the following MCQs:

i. **Who invented logarithm?**
A. Charles Babbage B. John Napier
C. Charles Babbage D. Herman Hollerith

ii. **Which generation of computer used transistors?**
A. 1st Generation of Computers B. 2nd Generation of Computers
C. 3rd Generation of Computers D. 4th Generation of Computers

iii. **Which generation of computer used Integrated Circuits?**
A. 1st Generation of Computers B. 2nd Generation of Computers
C. 3rd Generation of Computers D. 4th Generation of Computers

iv. **Which of the following computer supports thousands of users at the same time?**
A. Supercomputer B. Microcomputer
C. Mainframe computer D. Laptop computer

v. **Who is responsible for protecting information and information systems from unauthorized access, modification, recording and destruction?**
A. System Analyst B. Information Security Analyst
C. Software Engineer D. Multimedia Designer

vi. **Which of the following is the fastest memory?**
A. USB flash drive B. RAM
C. ROM D. Cache

vii. **What type of software a device driver is?**
A. Application software B. Business software
C. System software D. Entertainment software

viii. **Which of the following is volatile memory?**
A. RAM B. ROM
C. USB flash drive D. Hard disk

ix. **Which software is distributed free of cost for a limited period as a trial version?**
A. Freeware software B. Shareware
C. Freeware D. Proprietary software

x. **Which of the following was developed?**
A. Early 1960s B. Early 1970s
C. 1980s D. 1990s

Answers

i. B	ii. B	iii. C	iv. C	v. B
vi. B	vii. C	viii. A	ix. B	x. C

Q2. Write short answers of the following questions:

i. Describe Napier's Bone and Stide Rule.

Napier's Bones:

John Napier, a Scottish mathematician invented a calculating device called Napier's Bone in 1614.

Description:

It consisted of a wooden box containing rotating cylinders each of which had the digits 1 to 9.

Purpose:

It helped multiply, divide and find square roots of numbers by using simple addition and subtraction. He suggested achievement was the invention of logarithm.

Slide Rule:

Based on the idea of logarithm, English mathematician, William Oughtred developed a device called Slid Rule in 1622a.

Function:

Napier's bone very useful for solving problems that involved multiplications and division.

Construction:

Stide Rules parts, both ruler and a transparent sliding cursor as shown in Fig.

Do You Know?

ii. Write down the features of 1st computer generation.

Since 1946 there have been five generations of computers. The early 1970s

1. Computers 1st and 2nd generation computers.

Electronic Numerical Integrator and Computer (ENIAC – 1946)

Technology used:

Vacuum tubes were used in the first generation computers.

Problems / characteristics of first generation computers:

Vacuum tubes generated so much heat that they had to be cooled by air conditioner. Vacuum tubes burnt out very often and it was difficult to repair and maintain the computers.

Functional Parts

Features / characteristics of first generation computers:

- They were huge in size taking up entire room.
- First generation computers were very expensive and unreliable.
- They were slow and could only do one task at a time.
- Input was based on punched cards.
- Output was printed on paper using huge electric typewriter.
- Machine language was used in these computers.

Examples of first generation computers:

Electronic Numerical Integrator and Computer (ENIAC)

UNIVAC I, IBM 650, Hanvil and EDSAC.

2. Second Generation Computers (1959 – 1963)

Technology used:

Integrated Circuits (ICs), also known as semiconductor chips were used in the second generation of computers. Instead of transistors IC chips were developed in early 1960s.

IC chip:

A single IC chip contains a large number of transistors. IC chips increased the power and decreased the cost of computers. The invention of IC chips led to a great breakthrough in developing computer technology. IC chips are also called chips.

Features / characteristics of third generation computers:

- Integrated circuits (ICs) were used in this generation of computers.
- Third generation computers used IC chips.
- IC chips improved the speed and memory of computers.
- Third generation computers were smaller, more reliable, cheaper and more reliable than second generation computers.
- These computers could run different application programs at the same time.

Examples of third generation computers:

Some examples of computers developed during this period are IBM 8100, System/360, System 3 and Control Data Corporation's 1000 and 6600 computers.

3. Fourth Generation Computers and digital computers.

Analog Computers:

Analog computers represent and process data by measuring quantities such as length, temperature, speed, etc.

Digital Computers:

Digital computers represent and process data by means of numbers and alphabets.

Differences between analog computer and digital computer:

Analog computer	Digital computer
i. An analog computer accepts data in the form of continuous electrical signals.	i. A digital computer accepts data in the form of discrete signals. It converts numbers and alphabets into binary codes.
ii. Those are special purpose computers.	ii. Those are general purpose computers.
iii. These computers have no memory.	iii. These computers have very fast memory.
iv. Their processing is complex.	iv. Their processing is simple.
v. Their accuracy is less as compared to digital computers.	v. They are more accurate as compared to analog computers.

- Accuracy is less as compared to digital computers.
- These computers have small memory size.
- These computers are used in complex scientific and mathematical calculations.

Examples: Hyatt, M. (C.), an analog computer, Analog computer, 2008-12-09.

- Accuracy is more accurate as compared to analog computers.
- These computers are large in size.
- These computers are used in business, education, healthcare, engineering, space exploration, etc.

Examples: Apple Macintosh computers

iii. Almost, a class VII student is asking his father to replace his home computer with CRT monitor with LCD monitor. How will you justify the demand?

Ans: Justification of his demand:

LCDs have thinner screens than huge stations at the screen edges they are a flat matrix display and are quite attractive.

LCDs have uniform screen brightness and the screen is composed of a flat matrix display and are quite attractive. LCDs are more expensive than a comparable CRT monitor.

LCDs have a limited viewing angle and visual decline of readability and eyestrain.

Moreover LCDs are smaller than CRT monitor, LCD monitors require less power than CRT monitors.

LCD also require lower energy than CRT Monitors.

iv. Why is computer called a tool for increasing productivity from a computer?

Ans: Computer is a tool for increasing productivity from a computer because of computers. The Purpose of the Memory device is to store the information and for the processing of data and instructions. Computer is a tool for increasing the productivity because the information retrieved.

v. Differentiate between systems and application software.

Ans: Difference between:

System software is a collection of programs which makes the use of computer hardware easier.

Application software is developed for computer users to solve their problems such as preparing a letter, creating a presentation or managing a database.

Examples of system software: Operating system, utility programs, software, business software, entertainment software and education software

vi. How a student can use computer to improve academic performance?

Ans:

- Using computer applications increases the students' motivation for learning and engagement.
- Using computer can teach the attention of the students and increase their interest for learning Management.
- Using computer can improve the time management of student's skills.
- Using computer applications develops the students' practice of working virtually.
- Using computer applications creates the opportunity for students to be active in class, and not passive.
- Using computer applications creates the opportunity for students to solve problems and to develop their own ideas, and not only to memorize and to see the results of those processes.
- Using computer applications creates the opportunity for communication in society, and economy which cannot be understood nowadays without knowledge of computer applications.
- Using computer applications contributes to the students' engagement in the process of learning Management.

vii. Why LCD monitors are preferred in a school library.

Uses of computers in a school library:

- Computers are used in school libraries to keep users whenever they are and whenever they need it.
- Computers are used to provide access.
- Network accessibility of intranet and Internet.
- User-friendly interface
- Multiple access to the shared
- Multiple access/ Universal accessibility.
- Computers are used to provide access.

viii. Name five known hold appliances in which microprocessor is used.

Ans: Microprocessors are the smallest and the low cost computers. These are used in the devices including mobile phone, microwave ovens, cameras, washing machines, television etc.

ix. Write the tasks performed by operating system?

Ans: The following tasks are performed by the operating system.

- It loads programs into memory and executes them.
- It coordinates the activities of all hardware and software devices.
- It manages files and folders.
- It allows to create password to protect computers from unauthorized use.
- It helps to communicate between computers over a network.

x. Write any answers of the following questions:

Describe the first computer. Who invented it? When?

Ans: Charles Babbage (1791 Page 1) (2/17 Page 11, 2/21 pg 12)

Write a note on mainframe, minicomputer and microcomputer.

Ans: Mainframe computers:

Mainframe computers were developed in early 1940s.

A mainframe computer is a very large, very powerful and expensive computer that can support hundreds and even thousands of users at the same time. Therefore, these computers are used in large organizations.

The biggest manufacturer of mainframe computers is IBM. Large technology are the foundation of today's business. Examples of mainframe computers are IBM's zSeries, System z9 and System z10 servers. Data centers may also refer to mainframes as enterprise computers or servers.

ECCS, EC-180, HP 3000 Series and HP Integrity Superdome A mainframe is shown in Fig.

Minicomputer:

Minicomputer was introduced in the 1960s when IC chips were introduced. A minicomputer is smaller, faster and more reliable than a mainframe. It is also less expensive and therefore millions of minicomputers are sold in 2000's. Therefore, they are used in small business or department of a large organization. Minicomputers are also called mid-range servers. Minicomputers are important role in business organizations for their ability to collect, process and store large amounts of data. Minicomputers are also known as servers such as IBM, HCPDS, and Hewlett-Packard. An e minicomputer is shown in Fig. Examples of minicomputers are IBM AS/400 and IBM 3000.

Microcomputer:

Microcomputers are the smallest and the low cost computers. These computers are most commonly used in homes and offices. Microcomputer was developed in 1970s when microprocessor chips were developed. Microcomputers are the ones that control the operations of the entire computer system. Many microcomputers have large storage capacity and they can execute millions of

instructions per second (MIPS). A variety of software is available for use in these computers.

Microcomputers are available in various forms such as desktop, laptop and tablet as shown in Fig.

Some popular companies that produce microcomputers are IBM, Dell and Hewlett-Packard. Examples of microcomputers include the Apple Macintosh, PC-SIM Lenovo series, Dell XPS series and HP Envy series are some popular microcomputers.

Q3. Explain the basic operations of a computer.

Ans: Basic Operations of a Computer:

The following four basic operations are performed by computers which are:

Basic operations of a computer:

- Input operation
- Processing operation
- Storage operation
- Output operation

Input Operation:

A computer is a data processing machine. Users enter data and instructions into the computer. The process of entering data and instructions into the computer is known as input. A storage device such as hard disk, or USB memory. The basic data/instructions are stored in memory for further processing.

Processing Operation:

Microprocessor processes the data according to the instruction given to it. The processing of data is done in the microprocessor. The microprocessor is also called the instruction register. The control unit then decodes the instructions and sends them to the ALU for execution. ALU is responsible for executing the various signals to make the computer to execute it.

Storage Operation:

The data is stored after processing is stored in memory. Before they are sent to the output device or permanent storage device for the future.

Output Operation:

The result of the data processing stored in memory must be output so that they can be seen by the user. The control unit displays the results on the monitor or

prints it on the printer. Results can also be saved in a storage device such as hard disk for later processing.

Q4. Write short notes on the following.

a. Hardware Engineer b. Network Administrator
c. Software Engineer d. Web Designer
e. Multimedia Designer

Ans: a. Hardware engineer:

Computer engineers design and manufacture computer hardware. Their work also involves repair and maintenance of computer hardware. They have in-depth knowledge of computer systems and computers, circuit boards and other electronic equipment.

b. Network Administrator:

Network administrators are responsible for installation, configuration and maintenance of computer networks in organizations. They are in charge of network security and monitoring the activities of network users and network traffic. They assign passwords to network users so that unauthorized people do not have access to the network.

c. Database Administrator:

Database administrator is a person who is responsible for the design, implementation, maintenance and security of databases in organizations. He is also responsible for maintaining security and monitoring the activities of database users.

d. Web designer:

Web designer is a person whose job is to plan and create websites. He designs the layout of web pages and creates graphics and animations for the websites. He knows HTML, Graphics Designing and computer games and education software and web language for creating websites.

e. Multimedia Designer:

Multimedia designers are people who organize and present information in an interesting way by combining text, graphics, animation, video and audio. Multimedia designers are also known as web designers. They design and create websites for businesses, organizations and individuals. They design websites for computer software companies and advertising companies.

f. Software engineer and application software.

a. Productivity software
b. Business software
c. Entertainment software
d. Education software
e.

Identify the use of productivity, business, entertainment and education software.

Ans: a. Productivity software:

Productivity software include word processing, spreadsheet and database software. Word processing software is used to create documents. Spreadsheet software is used to perform calculations like finding the sum of numbers. Database software is used to store and manage data efficiently.

b. Business software:

Business software is used in running business in a more efficient way to improve productivity or known as business software. Some examples of commonly used business software are accounting, sales and marketing, inventory control, payroll and customer relationship.

c. Entertainment software:

Entertainment software is designed to entertain computer users. Video games are one of the most popular forms of entertainment software. Many people like playing video games on computers because they provide graphics and an exciting or exciting. Entertainment software ranges games and education software into single software. Entertainment software is used mainly for entertainment but it can be educational.

d. Education software:

Software developed for educational purposes is known as education software. It is also known as educational software or courseware. Education software includes typing tutor, learning tutor, language learning, medical and mathematics. Driving test and flight simulators are also examples.

Construction:

They mainly consist of electrical devices such as resistors, capacitors, transistors, etc. that are connected with coil meters is shown in Fig.

Digital Computer:

Digital computer works with digits. Everything in a digital computer is represented with binary digits 0s and 1s. It manipulates them at very fast speed. Data and instructions are entered into digital computers through keyboard, mouse, disks and other input devices.

Characteristics of Digital Computer:

Following are the computer performs calculations and according to the instructions given a computer program. The results of calculations are displayed on monitor or printed and stored in computer is shown in Fig.

Digital computers can store and process large amount of information at high speed. Digital computers are used in business, industry, education, home, science and general purpose computers, used in different areas.

Difference between analog computer and digital computer:

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Lab Activities

Activity 1:

Objectives:

Students should be shown components of computer such as RAM, ROM, microprocessor, ports, expansion slots and power supply attached to the computer system.

Activity 2: